

The book was found

StarCraft Field Manual



Synopsis

Blizzard Entertainment's StarCraft saga has captivated millions of players worldwide since its release in 1998. A genre-defying military strategy and sci-fi adventure, StarCraft has enthralled gamers with its immersive gameplay and thrilling storyline chronicling the battle between the scrappy terrans, the mystifying protoss, and the terrifying zerg Swarm. The StarCraft II: Field Manual draws on more than a decade's worth of lore to create an all-encompassing collector's item for fans. Presented as an official Dominion Marine Corps-issued combat handbook that has been misplaced by its owner, the book pairs stunning original illustrations and propaganda posters with an engaging narrative that showcases the vital statistics, origins, and history of each unit, vehicle, and building. From an analysis of zerg infestation to the Dominion's tactical recommendations for what to do upon encountering a colossus (Run!), the StarCraft II: Field Manual covers everything a grunt in the embattled Koprulu sector needs to know. Copyright © 2015 Blizzard Entertainment, Inc. All rights reserved. Blizzard Entertainment and Starcraft are trademarks or registered trademarks of Blizzard Entertainment, Inc., in the U.S. and/or other countries

Book Information

Hardcover: 160 pages

Publisher: Insight Editions (November 17, 2015)

Language: English

ISBN-10: 1608874508

ISBN-13: 978-1608874507

Product Dimensions: 11 x 0.7 x 8.5 inches

Shipping Weight: 2.1 pounds (View shipping rates and policies)

Average Customer Review: 4.5 out of 5 stars See all reviews (19 customer reviews)

Best Sellers Rank: #390,878 in Books (See Top 100 in Books) #116 in Books > Arts & Photography > Other Media > Video Games #903 in Books > Humor & Entertainment > Pop Culture > Art #1119 in Books > Science Fiction & Fantasy > Gaming

Customer Reviews

This is an art book filled with detailed, techy drawings in duotones. Terran, Zerg, and Protoss units are depicted, and each illustration has notes about different aspects of the unit's weapons, special abilities, etc. That's all flavor text really, because the zerg art is INSANE. Props to the artists. I guess you know what race I play now. There are a lot of hilarious liner notes throughout, as if this

book was given to some grunt at bootcamp and he wants the next guy to read it to know what it's really like in the field. I am loving Legacy of the Void and in the days of crappy glorified strategy guides pushed out with game releases, this book is truly a great accompaniment to the game.

This shallow poorly written crap fest is a technical manual? The drawings are not even that great and there are not as many as you would hope and the vast majority are black and white and there is almost no specifications, how much does a Marauder Power Armor weigh? Whats the ammo capacity, muzzle velocity, rate of fire and caliber of an Impaler Gauss Rifle? I could have done better with this as a teenager then they did. Some of the illustrations dont even look like the game units they portray. The authors could have kept the in universe commentary to a lower level as well its typically uninformative. Bad book looked through it twice it doesnt warrant more than that. But its what i have come to expect from Blizzard. Lousy quality lousy content lousy company and games that are not user friendly and supported with atrocious customer service and support efforts and then there is that abortion battle net and that incredibly nasty and unwelcoming DRM on every game. Blizzard just sucks and this is just more proof. If i could give it no stars i would have. Shame too i used to love Blizzard but their company dynamic became instead of making a great game and rewarding your paying customers it is now lets prevent piracy, fleece people for every cent and punish the paying customer. Blizzard may you be bought out and subsumed into a better company and all the suits who make such ignorant and idiotically greedy decisions be fired or demoted truly thats what you deserve or worse.

i watched the review on youtube and it fullfilled mybexpectations. Dont buy expecting an artbook. it's closer to units reference guide but on a lore focus. (ie wont give you tips on how to micro your units. just a very general this is good against this... and im not even sure that is gameplay accurate.)

Love this so much! Extremely interesting and drawings were great! Would definitely recommend buying this item. Definitely have been waiting for a less novel type book.

Have some funny comment in there. Overall a good book with facts, lores, unit scales...etcIf you are a SC fan, you definitely want to have this.

Great for a veteran Starcraft player, the paper is made of a very good material and it came in perfect conditions

fun and nice

I think this book meet all the requirements of a starcraft fans! Eso i love it  MY LIFE FOR AIUR!.

[Download to continue reading...](#)

StarCraft Field Manual Starcraft II: Heaven's Devils Wildflowers in the Field and Forest: A Field Guide to the Northeastern United States (Jeffrey Glassberg Field Guide Series) Field Guide to Lens Design (SPIE Press Field Guide FG27) (Field Guides) Tracker's Field Guide: A Comprehensive Manual For Animal Tracking (Falcon Guides: Field Guides) Today's Technician: Manual Transmissions and Transaxles Classroom Manual and Shop Manual David Busch's Compact Field Guide for the Nikon D5300 (David Busch's Compact Field Guides) The Field Guide to Safari Animals (Field Guides) A Field Guide to the Identification of Pebbles (Field Guides of the Pacific Northwest) National Audubon Society Field Guide to North American Trees--W: Western Region (National Audubon Society Field Guides (Paperback)) The Field Guide to Dinosaurs (Field Guides) Ultimate Explorer Field Guide: Birds (National Geographic Kids Ultimate Explorer Field Guide) Shaker Woodenware: A Field Guide (Vol. 2) (Field Guides) (Volume 2) Warman's Buttons Field Guide (Warman's Field Guide) Warman's Bobbing Head Field Guide: Values And Identification (Warman's Field Guide) Warman's Hummel Field Guide: Values and Identification (Warman's Field Guides) Warman's Bean Plush Field Guide: Values and Identification (Warman's Field Guide) Warman's Matchbox Field Guide: Values and Identification (Warmans Field Guide) Miller's Field Guide: Glass (Miller's Field Guides) A Field Guide to Edible Wild Plants: Eastern and central North America (Peterson Field Guides)

[Dmca](#)